

Personal Statement

A highly motivated and hardworking individual, who has recently completed a Master's degree in Computer Science, with a research focus on affordable user research solutions for small-size gaming studios. Seeking a junior analyst or user researcher position. Eventual career goal is to become a senior games user researcher.

Key Skills

- Comprehensive understanding of user research methodologies
 - Programming (C++, C#, Python, Java)
 - Analytic Tools (DeltaDNA)
 - MS Office Suite (Excel)
 - Databases (MySQL, SQLite)
 - Web Development (HTML, PHP, Javascript)
 - Game Development (Unity, Havok, Ogre3D, OpenGL)
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Education

Graduate

University of Ontario Institute of Technology (2017)

- Masters of Science in Computer Science (M.Sc)
- Highlighted Courses: Topics in Digital Media (Games User Research), Computer Vision, Advanced Topics in Information Science (Data Management and Big Data Integration)
- Thesis: Exploring Game Analytics Solutions for Data-Driven User Research in Indie Studios

Undergraduate

University of Ontario Institute of Technology (2015)

- Bachelor of Information Technology (Honours with Highest Distinction)
 - Major in Game Development and Entrepreneurship
 - Highlighted courses: Object Oriented Programming, Game Design I & II, Human-Computer Interaction, Social Network Games, Web & Script Programming, Algorithms & Data Structures
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Employment History

Junior Analyst

Execution Labs (2016)

- Web-based analytic application development
- Metric analysis using SQL database
- Data visualization and representation
- Assisting in running user research sessions on games in development
- Assisting in creating actionable reports from the user research sessions
- Focus on learning and applying user research methodologies

Teaching Assistant

University of Ontario Institute of Technology (2014-2017)

- Public speaking and presenting
- Effective time management
- Interpersonal communications
- Conflict resolution

Programmer

University of Ontario Institute of Technology (2014-2015)

- Development of a Java-based fraud detection application
- Development of Objective-C (iOS) fitness application
- Server database management and manipulation

Web Developer

University of Toronto, Office of Integrated Medical Education (2015)

- Implementation of the Geriatric Medicine Journal Club website (#GeriMedJC)
- Creation of an infographic for information communication

Lifeguard & Program Instructor

City of Toronto, Parks and Recreation (2010-2015)

- Part of a cohesive team
- Experience in high-stress environments and conflict resolution
- Facilitated recreational programs for persons with exceptionalities

Publications

2017

P. Mirza-Babaei and **T. Galati**, "Affordable and Data-Driven User Research for Indie Studios", in *The Games User Research Book*. Oxford University Press, 2017.

Hobbies & Interests

I am a huge fan of board games, table top games, and social or party games. I am also an avid video gamer who enjoys a variety of genres, most notably fighting games, first-person shooters, and turn-based strategy games. In my spare time I enjoy going on walks, playing guitar, or looking at interesting visualizations of data.

References

Available on request